## **MYP Grading Guidance**



## Guide to your child's MYP assessment

## Middle Years Programme (MYP)Levels

Each criterion evaluates students' achievement level on a 1-8 scale, with 1 being the lowest and 8 the highest. This scale is not meant to be a percentage grade, but rather demonstrates the student's development of that skill or mastery of content knowledge in that criterion. MYP Levels of between 3 and 5 are what most students should be expected to attain at this point in their education. MYP levels can broadly be thought of in the following way:

MYP Levels Explained					
Achievement Level	Level Descriptor				
1-2	<b>Learning</b> - students are learning about the content or skill and are limited in their ability to use it independently.				
3-4	<b>Practising</b> - students are practising the content or skill and can demonstrate the skill when they have support.				
5-6	<b>Applying</b> - students are using the content or skill adequately and can demonstrate the skill independently.				
7-8	<b>Mastery</b> - students are able to teach others the content or skill and evaluate how effectively they themselves and others are using it.				

## **MYP Assessment Criteria**

Each subject has four MYP prescribed criteria (A-D), each marked out of a maximum of 8 for any assigned task.

	A	В	С	D
Language & Literature	Analysing	Organizing	Producing Text	Using Language
Language Acquisition	Listen	Read	Speak	Write
Individuals & Societies	Knowing & Understanding	Investigating	Communicating	Thinking Critically
Sciences	Knowing & Understanding	Inquiring & Designing	Processing & Evaluating	Reflecting on the Impacts of Science
Mathematics	Knowing & Understanding	Investigating Patterns	Communicating	Applying Mathematics in Real-Life Contexts
Arts	Investigate	Developing Skills	Create or perform	Evaluate
Physical & Health Education (PHE)	Knowing & Understanding	Planning for Performance	Applying & Performing	Reflecting & Improving Performance
Design	Inquiring & Analysing	Developing Ideas	Creating the Solution	Evaluating